

OPENING	TICK IF ARTIFICIAL	MIN. NO. OF CARDS	NEG.DBL THRU				
				DESCRIPTION	RESPONSES	SUBSEQUENT ACTION	COMPETITIVE & PASSED HAND BIDDING
1♣		3		11-21	1♦: 4+♥; 1♥: 4+♠; 1♠: transfer NT or ♦ 1NT: 8-10(11); 2♣: 10+ with ♣; 2♦/♥/♠: transfer ♥/♠/♦ weak(2-6) or strong(GF)	2 way checkback after any 1-1-1 sequence	Xfer after overcall up to 2♣
1♦		3		11-21	Natural; Inverted minors; 2♥ 5-8 4+♥ and 5+♠ 2♠:9-11 4+♥ and 5+♠	2 way checkback after any 1-1-1 sequence	Xfer after overcall up to 2♣
1♥		5		11-21	1NT: F1, 3♣: 7-9 4+M; 3♦10-11 4+M 2NT: GF with fit	Gazilli, 1M-2M : 2M+1=general, other short 3♣: any single, 3♦: any void	2♣ : rev drury Xfer after dbl up to 2♦
1♠		5		11-21	Same as 1♥	Gazilli, 1M-2M : 2M+1=general, other short	Xfer after dbl up to 2♥
INT				(14)15-17 Balanced	2♣: stayman can be weak or w/o M 2♦/♥/♠/NT: Xfer , 3♣/♦: minors NF/GF		
2♣	x	0		3-10 HP 5+♦ or any strong that is not a solid 1 suiter	2♦: NF relay; new suit forcing 2NT : F relay	2♥: 4+♥2suiter or strong NT Min/Min-Max/Max	
2♦	x	0		Multi: Weak ♥ or ♠ or 22-23 NT or strong 1 suiter	2♥: NF relay, 2♠: limit for ♥, 3♥/♠: p/c, 3m F1 4♣: asks for transfer, 4♦ bid your M, 2NT: F relay	On 2NT: 3♣/♦: min ♥/♠, 3♥/♠: max ♠/♥	
2♥	x	4		3-10 HP 4+♥4+♠	2NT : F relay 3minor F1	3♣: min, 3♦: max 44, 3M: max 4M5OM 3NT: max 55, 4m: max void	
2♠		5		3-10 HP 5♠ 4+ ♣/♦	2NT: GF relay 3♣: P/C, 3♦: Xfer ♥, 3♥: INV for 4♠	3♣/♦: 4+♦/♣, 3♥/♠: 6+♣/♦, 3NT: 544	XX: comp for 3♠
2NT				20/21	3♣: Puppet, 3♠: minors 3♦/♥: Xfer	Accept: fit	
3♣		6		Preemptive	New suit F1, 4♣ orkc		
3♦		6		Preemptive	New suit F1, 4♦ orkc		
3♥		6		Preemptive	New suit F1, 4♣ slamtry ♥		
3♠		6		Preemptive	New suit F1, 4♣ slamtry ♠		
3NT				Gambling: solid suit No outside A or K			
4♣				play 4♥ from other hand	If not 4♥, cue		
4♦				play 4♠ from other hand	If not 4♠, cue		
4♥				To Play			
4♠				To Play			
4NT							
5♣						HIGH LEVEL BIDDING	
5♦						(O)RKC 4130	
5♥						Below 5 in our suit : DOPI/ROPI, above DEPO	
5♠						♥ trump : 3♠ non serious, ♠ trump : 3NT non serious	

